

## Cool Tool

**Eagle Expectation:** Give Respect

**Name of the Setting/Skill:** Cafeteria – Use good manners

**SEL Standard:** 3B.1b. Make positive choices when interacting with classmates.

### **Purpose of the Lesson:**

1. To practice social etiquette
2. To teach children that when good manners are used, they can take pride in themselves

### **Teaching Examples:**

1. While waiting in line to get your food, you overhear a classmate say, “Today’s lunch is disgusting!” You know that a lot of preparation has gone into making this meal. You turn to your friend and remind him that even if he doesn’t like the meal, he still has to use good manners to show his appreciation.
2. The cafeteria server has just given you your tray of food. You smile, and give her a heartfelt “*Thank You!*” You can make people feel appreciated by using good manners.
3. You finish your meal, but are still hungry. You take your tray and walk up to the serving line. The cafeteria server asks you if you would like seconds. You make sure you use good manners and say, “*Yes, please.*”

### **Kids Activities/Role Play:**

1. Role-play Teaching Examples 1, 2, and /or 3.
2. Practice saying “Please” and “Thank You.”
3. Discuss why it is important to use good manners.

### **Follow-up Reinforcement Activities:**

1. Reinforce expected behavior with Eagle Eyes.
2. Before entering the cafeteria, remind students to use good manners.
3. Praise verbally.