

Cool Tool

Eagle Expectation: Give Respect

Name of the Setting/ Skill: Library and Computer Lab –Share/Wait your Turn

SEL Standard: 3B.1b. Make positive choices when interacting with classmates.

Purpose of the Lesson:

1. To ensure that the students will be able to participate.

Teaching Examples:

1. The librarian has just read an amazing story to your class. You are excited about this book and want to check it out of the library. After the story, you notice a classmate rushing up to the librarian and asking to check the book out. The librarian gives the book to your friend. You feel sad you won't be able to take the book home this week, but realize you can have a turn checking the book out later.
2. Your teacher has scheduled your class to go to the computer lab to work on typing skills. You have an extra large class, and there are not enough computers for everyone. You are asked to share a computer with a friend. You love practicing typing, but know you have to share and take turns with your friend at the computer.

Kids Activities/Role Play:

1. Discuss with the students what would happen if they didn't take turns in the library and computer lab.
2. Role-play taking turns in the library and computer lab.

Follow-up Reinforcement Activities:

1. Compliment students who you notice taking turns.
2. Before they enter the computer lab or library, remind students to take turns.
3. Reward expected behaviors with an Eagle Eye.